

Born 29 August 1988
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Maxime Ancelin

Full stack developer

React JS, Node JS, Svelte



Professional experience

2022-2023 **SumUp** Full Stack Developer [React JS](#), [TypeScript](#), [Node.js](#), [Jest](#)

Development, maintenance and deployment of components of a POS back office app (frontend and API) : tillersystems.com

2020-2022 **Jailbreak** Full Stack Developer [Svelte](#), [SvelteKit](#), [TypeScript](#), [JavaScript](#), [Tailwind CSS](#), [Netlify](#), [GitLab CI](#)

Conception, development and deployment of Open Source apps that use Open Data.  [GitLab](#)

Improvement of a tool to easily generate a website using content retrieved from third-party pages: [Vitrine](#)

Worked mainly on: africartes.fr, app.openmobilityindicators.org, jailbreak.gitlab.io/vitrine and git-dms.netlify.app

2020-2021 **OpenClassrooms** Python Mentor [Python](#), [pygame](#), [Flask](#)

Coach students on Python projects.

Since 2019 **DayLogMe** Self Employed, Full Stack Developer [React JS](#), [Redux](#), [D3.js](#), [Firebase](#), [Cordova](#), [CSS](#)

Conception, development and graphic design of the entire time tracking application Day Log.

Web app : day-log.me/welcome , Android app : day-log.me/app

2018-2019 **Leikir** Full Stack Developer [Java](#), [Jahia](#), [JavaScript](#), [CSS](#), [Docker](#), [AWS](#)

Conception, development and deployment of custom components and administration tools on the CMS Jahia.

Since 2014 **Symulti** Self Employed, Full Stack Developer [Java](#), [Android](#), [Python](#), [Flask](#), [JavaScript](#), [CSS](#)

Design and development of the entire Symulti drawing application : symulti.com/get and of the website symulti.com

Organization and animation of workshops of digital drawing and textile printing using Symulti. Workshops took place in the *Bibliothèques de Paris*, in the *Bibliothèque François Mitterand* and at *Carreau du Temple*.

2014 **Pimentech** Full Stack Developer [Python](#), [Django](#), [JavaScript](#), [CSS](#), [MongoDb](#), [Elasticsearch](#)

Maintenance and update of web applications. Development of a search engine for newspaper articles.

2012-2013 **Easter-eggs** Full Stack Developer [Linux](#), [Python](#), [JavaScript](#), [CSS](#), [MongoDb](#), [PostgreSQL](#)

Audit, analysis and redesign of the IS of a training company.

Assistance in defining needs, design, development, deployment and administration of web applications.

Training and diplomas 2007 - 2013

- Bac level +5 "Software Architect" by combining working at Easter-Eggs and training at INSTA
- Master 1 STL at UPMC – Paris 6
- Licence Informatique at UPMC – Paris 6

University projects

2012 **tikzg_pstl** [Perl](#), [Qt](#) 

Design and development of a figure editor for Tikz (a LaTeX package) in Perl.

2012 **projet_cps** [Java](#) 

Creation of a 2D game in Java, a Boulder Dash clone.

2010 **pDoom** [OCaml](#) 

Creation of a point and click game in OCaml.

Other skills

- Daily use of [Linux](#) and [Git](#)
- Project management using [Trello](#) and [Jira](#)
- Graphic design and UI creation. [Inkscape](#), [Gimp](#)
- Design of 3D objects. [Fusion 360](#), [FreeCAD](#)
- Cyber Security (In the top 1% on tryhackme.com)

Hobbies

Music, bass, guitar, reading, chess, kayak, hiking, aikido, 3d printing, Raspberry Pi

Languages

French, Spanish : bilingual

English : fluent